

SERGE

Smooth & Stepped

Generator (SSG) for Eurorack

The Serge Smooth & Stepped Generator (SSG) is an essential part of the Serge system. According to the 1979 catalogue, "it is a complex multi-functional module which can be patch programmed to provide various slew and sample functions.



The Smooth section will place a positive and negative slew on input voltage transitions for lag effects, voltage controlled portamento and for low frequency filter applications." In Cycle-mode (cycle jack patched to the input), the Smooth side "will oscillate yielding a voltage controlled triangle wave LFO. A high level into the HOLD input will enable the Smooth Function to be used as a track-and-hold circuit with voltage controlled slew rate.

The Stepped function can be used as a sample-and-hold with voltage controlled slew rate limiting. In Cycle mode, a pulse applied to the Sample input will generate complex staircase waveforms for control voltage applications and for use as audio signals.

The Coupler is an internal comparator which compares the output levels of the Smooth and the Stepped Generators. This output is useful for generating complex control voltages or random voltages.

The Random*Source version of the Smooth & Stepped Generator for Euro is a licensed and authorized adaptation of the original Serge design that provides an increased audio range of the Smooth Generator and a bipolar ("hot") Coupler output in addition to the regular (unipolar) Coupler output.

Please note:

- The SSG is a unique and complex module - it takes years to discover its secrets, so give it some time and don't expect to understand everything at once - it's highly rewarding.
- The front panel is color (screen) printed. **Do not use strong cleaning liquids, solvents, acid, ethanol, detergents etc. to clean the front panel** as that could solve/harm the paint. A damp cloth should be sufficient if you need to clean it.
- The “**Expo**” switch is equivalent of patching the output of each side into the input, making the slopes exponential. Depending on the signals and settings, this can stop the Cycle mode, especially the VC pot at full CCW (minimum) position will do so. In such case turning off the Expo switch and moving the pots a bit should bring the module back to life (Cycle).
- The **pcb** provides an option to use 3-position switches (ON - OFF - ON) for the Expo switches (this is marked on the pcb “ON - OFF - ON”): this allows to get exponential curves by either injecting the output signal pre (UP) or post (DOWN) VC potentiometer. In UP position, the VC knob fades from linear to exponential, also, running an external signal into the VC input may have a different effect depending on whether the switch is UP or DOWN. This is a (recommended!) option - you can also use a ON - OFF switch but you lose the UP magic...
- Orientation of the main pcb: **power header is at the bottom** (when looking at the module upright, e.g. in a rack), RED STRIPE (-12V) should be on the right hand side then.
- **Use antistatic precaution** when handling the SSG pcb - don't touch the small SMD parts and ICs with your hands.
- Only very few parts have to be soldered in: pots, jacks, switches, LEDs, 1 Film cap and the power header (see picture above).
- There are (2K2) **resistors for the LED brightness already installed** - you do not need to install trimmers for the LED. **If you want to install LED trimmers (anyway), you have to remove those 2k2 resistors next to the trimmer slots.**
- LEDs: Mind the LED orientation! Anode (long leg) has to be on top - see picture below. **LED brightness** can be controlled by **either** the **trimmers** on the front panel pcb **or** the **resistors** (“RLED*”) on the component pcb - **do not install both(!)**. **Use low current (max 20mA) LEDs** - **otherwise the LED action might affect the operation of the module** (depending on brightness and color).
Normal brightness (100-150mcd) LEDs (60°) are recommended and should work well with the 2k2 resistors.
For ultra-bright LEDs you will probably need higher resistor values / a 5k or 10k trimmer.

Bill of Materials

Trimmers

2	2K or more	LED brightness OPTIONAL - remove RLED resistors!	Trimpot (Bourns 3362P or Vishay T73YP202KT20 or anything that matches the footprint) to adjust the LED brightness. Pick value depending on LED (see text).
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Capacitors

1	220n		Film (Wima MKS-2-5 or similar) or COG
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Misc

2	LED 5mm	low current	pick color to suit LED lens - see above.
2	LED lens 5mm		VCC, Mouser 593-3000R (red), 593-3000A (amber) ...
2	Switches SPDT ON - OFF	Cycle	Sub-Miniature Switch, e.g. Mountain Switch (Mouser: 108-0042-EVX)
2	Switches SPDT ON - OFF - ON* or ON - OFF	Expo *3-positions only if indicated on panel pcb! ON - OFF works for all versions!	Sub-Miniature Switch, e.g. Mountain Switch 3 positions: Mouser: 108-0044-EVX 2 positions: Mouser: 108-0042-EVX
1	Euro Power header		MTA-100 power connector, Reichelt: WSL 10G
12	Thonkiconn Jacks		3.5mm Jack Sockets (PJ301M-12) from Thonk
4	Potionmeter 50k	linear (B50K)	Alpha 9mm vertical pcb mount available from Thonk, Tayda

Power Connector

The module is designed to be powered using a standard Eurorack 10-pin DIP header (pinout +12V / GND / GND / GND / -12V with the **red stripe on the cable indicating the -12V side**).

Building (new single-pcb version):

1. Attach the LED lenses to the front panel.
2. Solder the power connector and the capacitor onto the pcb (facing back, i.e. on the other side from the pots and jacks).
3. Mount the Thonkiconn jacks, the pots and the switches and onto the pcb. Pots should sit on the side facing the front panel (as marked on the board). Don't solder them in yet.
4. Stick the LEDs in (but don't solder them yet).
5. Carefully mount the pcb (with the pots etc. inserted) onto the front panel. You may have to wiggle each pot a bit to get the pots through. Make sure the threads of the pots go through completely and the pots sit right at the front panel. Screw a few of the jacks, pots and switches to the front panel to make sure of that (not all needed - you have to remove them again!).
6. Once everything is nicely in place, solder the pots, jacks, LEDs and switches (while the front panel is attached).
7. Remove the front panel again for calibration / access to the SMT pots.
8. Connect a power cord supplying +12V, GND, GND, -12V to the power-header on the main board and double check the direction of the power header before you turn power on.
9. Power up and calibrate as described below.
10. Remove the power cord again and mount the front panel.
11. Done :-)

Calibration

There's one trimmer for each side that - among other things - determines the range covered by the RATE potentiometers. The most efficient way for the Smooth Generator is:

1. Turn on Cycle mode and turn up the RATE pot to maximum.
2. Try to increase the speed / frequency of the cycle using the trimpot. From a certain point on, the trimmer will not have any effect on the speed / frequency any more. Turn back the trimmer to find the spot where it is about to slow down the cycle. Keep the trimmer right at the point where the speed is still maximum.

For the Stepped Generator the procedure is basically the same, but you have to run a (high frequency) pulse wave into the SAMPLE jack (the Stepped side doesn't cycle without a pulse into SAMPLE). Observe the output (using an oscilloscope if possible). As on the Smooth side, adjust the trimmer for the spot where the speed is still as fast as possible. If you turn back the RATE pots to minimum, the CYCLE should now be very slow on each side.

First Steps

The SSG is a complex, highly versatile module which allows for a wide range of uses and abuses both in the audio and CV range, so it may require some time and experimenting to familiarize oneself with it - don't expect the module to reveal its secrets and power in a few minutes after you first power it up. Here are some very basic ideas to start with:

1. Turn on the **Cycle switch** on the Smooth side - this is equivalent to patching the Cycle jack into the **Input** - the Smooth side then produces a triangle wave from about 0V to 4 to 5 V (depending on frequency), the LED should indicate that. The **Rate** pot determines the frequency of the cycle / output - the range is very wide, going from below 1 Hz (depending on calibration above, possibly far below 1 Hz) to appr. 4 kHz. The **Cycle jack** provides a corresponding Pulse wave output.
2. Turn on the **Cycle switch** on the Stepped side as well. Unlike the Smooth side, **the Stepped side will not generate an output in Cycle mode (=LED stays dark) unless a Puls wave is fed into the Sample jack**. Patch a pulse wave - e.g. the **Cycle** output of the Smooth side - into the **Sample** jack to bring the stepped side to life. The stepped side is essentially a sample-and-hold circuit, the **Rate** knob determines how long each step is at the Stepped output. Changing the frequency of the pulse going into the **Sample** input and/or changing the **Rate** affects the output.
3. The Smooth Side can be used as a **Lowpass filter**. Feed an audio signal (e.g. a saw or pulse wave from an oscillator) into the **In jack** (Cycle switch turned off) and listen to the signal coming from the **Smooth out** while you turn the **Rate knob**. At maximum position (full CW) the signal should sound pretty much unfiltered, turning the Rate down (counterclockwise) the harmonics get filtered / smoothed out, at minimum position the signal will disappear altogether.
4. Using the VC input jack in the same setup as before, this filter effect can be used to achieve the effect of a **Lowpass Gate / VCA**. Send an CV envelope (e.g. from a DUSG or an Extended ADSR module) into the VC jack and turn the VC knob sufficiently high. Tune the Rate pot to a position so that the output is silent when no CV is applied but clearly audible when the envelope is high. This causes a VCA effect, but the envelope not only determines the amplitude, but also the amount of filtering applied (like a lowpass gate).

Power Consumption

Power consumption: $\leq 35\text{mA}$ @ +12V and $\leq 30\text{mA}$ @ -12V

Module width: 18HP, depth: < 30 mm - skiff-friendly

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